

CLAIMS OF THE INVENTION

I CLAIM:

- Sub A5  
1. A method of configuring a graphical user interface comprising:
- generating a graphical representation of a gaming system, said graphical representation including elements graphically representing one or more components of said gaming system;
  - displaying at least a portion of said graphical representation in a window of said graphical user interface on a display device, said at least a portion of said graphical representation including one or more displayed elements, said elements displayed in positions relative to one another corresponding to relative positions of said components of said gaming system which said elements represent;
  - accepting selection of one or more of said displayed elements;
  - generating information regarding the one or more components of said gaming system represented by said selected displayed elements of said graphical representation; and
  - displaying at least a portion of said generated information.
2. The method in accordance with Claim 1 wherein said graphical representation includes a representation of at least a portion of a physical environment in which one or more of said components or said gaming system are located.
3. The method in accordance with Claim 2 including the step of displaying said elements relative to the representation of said represented physical environment.

4. The method in accordance with Claim 1 including the step of generating an information window and displaying said at least a portion of said generated information in said window.

5. The method in accordance with Claim 1 including the step of retrieving information regarding the one or more components of said gaming system represented by said selected displayed elements of said graphical user interface from a remote location.

6. The method in accordance with Claim 5 wherein said remote location comprises a component of said gaming system.

7. The method in accordance with Claim 1 including the step of displaying a menu and at least one navigation element.

8. The method in accordance with Claim 1 including the step of configuring at least one of said displayed elements as an application initiating element.

9. The method in accordance with Claim 1 including the step of configuring at least one of said displayed elements as a container element.

10. The method in accordance with Claim 1 wherein one or more of said components of said gaming system comprise gaming machines and one or more elements comprise representations of said gaming machines.

11. The method in accordance with Claim 1 wherein said step of generating information comprises collecting image information from one or more cameras.

12. The method in accordance with Claim 1 including the step of accepting navigation input and displaying a new portion of said graphical representation.

13. A system for displaying information regarding a gaming system, said gaming system including gaming system devices, comprising:

an information host, said host including a display adapted to display graphical information;

a communication link permitting information to be transmitted between said information host and at least one gaming system device of said gaming system; and

a graphical user interface, said graphical user interface displayable on said display and comprising a main window and a display area in which a graphical representation of at least a portion of said gaming system may be displayed in a virtual gaming system format;

means for accepting selection of at least one element displayed in said display area corresponding to a physical gaming system device of said gaming system; and

means for displaying information regarding said physical gaming system device.

14. The system in accordance with Claim 13 wherein said graphical user interface includes a menu.

15. The system in accordance with Claim 13 wherein said graphical user interface includes at least one navigation selectable element.

16. The system in accordance with Claim 13 including means for generating said graphical user interface.

17. The system in accordance with Claim 13 including means for generating said graphical representation.

18. The system in accordance with Claim 13 including at least one camera adapted to provide visual information regarding a portion of said gaming system and means for displaying at least a portion of said visual information in response to a selection of an element.

19. The system in accordance with Claim 13 wherein said gaming system includes at least one server including information regarding a player tracking function and a communication link between said information host and said at least one server.